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**Code Happy Laravel: Up & Running** Investigating Cyber Law and Cyber Ethics: Issues, Impacts and Practices Modern PHP Design Patterns in PHP and Laravel Blockchain for Cybersecurity and Privacy **Beginning Laravel Build APIs You Won't Hate** Smart Computing **PHP and MySQL Web Development Culture and Tourism in a Smart, Globalized, and Sustainable World** Linux All-in-One For Dummies Building RESTful Web Services with PHP 7 Distributed Computing **Future Data and Security Engineering. Big Data, Security and Privacy, Smart City and Industry 4.0 Applications** **Beginning Laravel Learn Python 3 the Hard Way** Symbols of the Christian Faith **Writing Idiomatic Python 3.3** **Innovative Systems for Intelligent Health Informatics** Laravel: Up and Running Programming with C++20 **A Philosophy of Software Design** **Web Application Security, A Beginner's Guide** Clean Architecture Building Web Apps with WordPress Big Data Analytics for Cyber-Physical System in Smart City Just for Fun **Learning React Native** SQL All-in-One For Dummies Hands-On Blockchain for Python Developers Domain-Driven Laravel **Mastering Symfony** Head First PHP & MySQL PHPUnit Pocket Guide PHP: A BEGINNER'S GUIDE **Eloquent JavaScript Programming** **PHP Practical FP in Scala: a Hands-On Approach (2nd Edition)** PHP & MySQL: Novice to Ninja

Learn about dependency injection, interfaces, service providers, SOLID design, and more with practical and real-world code examples. This book covers everything you need to get started in application development with Laravel 5.3. Beginning Laravel covers features such as method injection, contracts, and authentication. After reading this book, you can develop any application using Laravel 5. It details all you need to know, including the model-view-controller pattern, SQLite databases, routing, authorization, and building CRUD applications. What You Will Learn Work with the new Laravel framework and its new features Develop web applications with Laravel Absorb the concepts of authentication and database migration Manage databases with Eloquent ORM Use middleware, contracts, and facades Who This Book Is For readers who="" are="" new="" to="" laravel="" development.divReaders who are new to Laravel development.br/divdivbr/divdivbr/div This book constitutes the proceedings of the 7th International Conference on Future Data and Security Engineering, FDSE

2020, held in Quy Nhon, Vietnam, in November 2020.\* The 29 full papers and 8 short were carefully reviewed and selected from 161 submissions. The selected papers are organized into the following topical headings: big data analytics and distributed systems; security and privacy engineering; industry 4.0 and smart city: data analytics and security; data analytics and healthcare systems; machine learning-based big data processing; emerging data management systems and applications; and short papers: security and data engineering. \* The conference was held virtually due to the COVID-19 pandemic.

Symbols of the Christian Faith is an illustrated guide to the major visual symbols used by the Christian church throughout history. These stylized illustrations, designed by artist Alva William Steffler, are intended to provide usable, up-to-date resources for contemporary church worship and Christian education. Throughout church history symbols have been used to aid worship and to communicate difficult spiritual ideas. Steffler here collects these symbols, from early Christian catacomb art to the present, offering fresh graphic interpretations of old visual forms. The accompanying text notes the biblical sources for the various symbols and traces their use in church tradition and their links to Greco-Roman culture. Extensive glossaries and indexes round out the book. Broadly inclusive and sensitive to the perspectives of every church tradition, this volume will be an invaluable resource for churches using Christian art as well as for general readers curious about the meaning of common Christian symbols.

Once upon a time Linus Torvalds was a skinny unknown, just another nerdy Helsinki techie who had been fooling around with computers since childhood. Then he wrote a groundbreaking operating system and distributed it via the Internet -- for free. Today Torvalds is an international folk hero. And his creation LINUX is used by over 12 million people as well as by companies such as IBM. Now, in a narrative that zips along with the speed of e-mail, Torvalds gives a history of his renegade software while candidly revealing the quirky mind of a genius. The result is an engrossing portrayal of a man with a revolutionary vision, who challenges our values and may change our world. Learn how to build RESTful API and web services in PHP 7 About This Book Leverage the Lumen framework to build RESTful API endpoints for your applications Understand how to increase efficiency and security of your web service. Learn to apply the concepts by implementing the examples covered in the book Who This Book Is For This book is for PHP developers who wish to learn about the REST architecture to be able to build and consume REST APIs in their applications. What You Will Learn Understand the REST API architecture and its benefits Write RESTful API web services in PHP 7 Address security-related issues in a REST API Leverage the importance of automated testing and write tests for API endpoints Identify security flaws in our current API endpoints and tackle them effectively Observe the working of Lumen microframeworks and write RESTful web services in it In Detail REST is the most wide spread and effective standard to develop APIs for

internet services. With the way PHP and its eco-system has modernized the way code is written by simplifying various operations, it is useful to develop RESTful APIs with PHP 7 and modern tools. This book explains in detail how to create your own RESTful API in PHP 7 that can be consumed by other users in your organization. Starting with a brief introduction to the fundamentals of REST architecture and the new features in PHP 7, you will learn to implement basic RESTful API endpoints using vanilla PHP. The book explains how to identify flaws in security and design and teach you how to tackle them. You will learn about composer, Lumen framework and how to make your RESTful API cleaner, secure and efficient. The book emphasizes on automated tests, teaches about different testing types and give a brief introduction to microservices which is the natural way forward. After reading this book, you will have a clear understanding of the REST architecture and you can build a web service from scratch. Style and approach This book will get you started with REST architecture and will also teach you different methods to build web services from scratch. Security Smarts for the Self-Guided IT Professional “Get to know the hackers—or plan on getting hacked. Sullivan and Liu have created a savvy, essentials-based approach to web app security packed with immediately applicable tools for any information security practitioner sharpening his or her tools or just starting out.” —Ryan McGeehan, Security Manager, Facebook, Inc. Secure web applications from today's most devious hackers. Web Application Security: A Beginner's Guide helps you stock your security toolkit, prevent common hacks, and defend quickly against malicious attacks. This practical resource includes chapters on authentication, authorization, and session management, along with browser, database, and file security--all supported by true stories from industry. You'll also get best practices for vulnerability detection and secure development, as well as a chapter that covers essential security fundamentals. This book's templates, checklists, and examples are designed to help you get started right away. Web Application Security: A Beginner's Guide features: Lingo--Common security terms defined so that you're in the know on the job IMHO--Frank and relevant opinions based on the authors' years of industry experience Budget Note--Tips for getting security technologies and processes into your organization's budget In Actual Practice--Exceptions to the rules of security explained in real-world contexts Your Plan--Customizable checklists you can use on the job now Into Action--Tips on how, why, and when to apply new skills and techniques at work This practical book teaches Laravel piece by piece, starting from the ground up. It's not a reference book; you'll work through creating usable, real-world tools and applications as a way to learn all of the pieces of the framework. The purpose of this book is to teach beginners the foundations necessary to quickly become proficient with Laravel. This book is ideal for developers with experience in PHP or other C-family programming languages--especially those who don't have the time or resources to sift through the multitude

of training resources available online. This is your single resource to Laravel when you want to get up and running right away-- Ethical values in computing are essential for understanding and maintaining the relationship between computing professionals and researchers and the users of their applications and programs. While concerns about cyber ethics and cyber law are constantly changing as technology changes, the intersections of cyber ethics and cyber law are still underexplored. Investigating Cyber Law and Cyber Ethics: Issues, Impacts and Practices discusses the impact of cyber ethics and cyber law on information technologies and society. Featuring current research, theoretical frameworks, and case studies, the book will highlight the ethical and legal practices used in computing technologies, increase the effectiveness of computing students and professionals in applying ethical values and legal statutes, and provide insight on ethical and legal discussions of real-world applications. PHP is experiencing a renaissance, though it may be difficult to tell with all of the outdated PHP tutorials online. With this practical guide, you'll learn how PHP has become a full-featured, mature language with object-orientation, namespaces, and a growing collection of reusable component libraries. Author Josh Lockhart—creator of PHP The Right Way, a popular initiative to encourage PHP best practices—reveals these new language features in action. You'll learn best practices for application architecture and planning, databases, security, testing, debugging, and deployment. If you have a basic understanding of PHP and want to bolster your skills, this is your book. Learn modern PHP features, such as namespaces, traits, generators, and closures Discover how to find, use, and create PHP components Follow best practices for application security, working with databases, errors and exceptions, and more Learn tools and techniques for deploying, tuning, testing, and profiling your PHP applications Explore Facebook's HVVM and Hack language implementations—and how they affect modern PHP Build a local development environment that closely matches your production server Learn each of the original gang of four design patterns, and how they are relevant to modern PHP and Laravel development. Written by a working developer who uses these patterns every day, you will easily be able to implement each pattern into your workflow and improve your development. Each pattern is covered with full examples of how it can be used. Too often design patterns are explained using tricky concepts, when in fact they are easy to use and can enrich your everyday development. Design Patterns in PHP and Laravel aims to break down tricky concepts into humorous and easy-to-recall details, so that you can begin using design patterns easily in your everyday work with PHP and Laravel. This book teaches you design patterns in PHP and Laravel using real-world examples and plenty of humor. What You Will Learn Use the original gang of four design patterns in your PHP and Laravel development How each pattern should be used Solve problems when using the patterns Remember each pattern using mnemonics Who This Book Is For People using

Laravel and PHP to do their job and want to improve their understanding of design patterns. The field of SMART technologies is an interdependent discipline. It involves the latest burning issues ranging from machine learning, cloud computing, optimisations, modelling techniques, Internet of Things, data analytics, and Smart Grids among others, that are all new fields. It is an applied and multi-disciplinary subject with a focus on Specific, Measurable, Achievable, Realistic & Timely system operations combined with Machine intelligence & Real-Time computing. It is not possible for any one person to comprehensively cover all aspects relevant to SMART Computing in a limited-extent work. Therefore, these conference proceedings address various issues through the deliberations by distinguished Professors and researchers. The SMARTCOM 2020 proceedings contain tracks dedicated to different areas of smart technologies such as Smart System and Future Internet, Machine Intelligence and Data Science, Real-Time and VLSI Systems, Communication and Automation Systems. The proceedings can be used as an advanced reference for research and for courses in smart technologies taught at graduate level. Map concepts and ideas in domain-driven design (DDD) and transpose them into clean, testable, and quality code that is effective alongside the Laravel framework. This book teaches you how to implement the concepts and patterns present in DDD in the real world as a complete web application. With these tactics and concepts in place, you'll engage in a variety of example applications, built from the ground up, and taken directly from real-world domains. Begin by reviewing foundational stepping stones (with small, manageable examples to show proof of concepts as well as illustrations to conceptualize the more complex topics) of both DDD and Laravel. Specifically, such topics as entities, value objects, developing an ubiquitous language, DTOs, and knowledge discovery. Next, you will dive into some more advanced topics of DDD and use these concepts as a guide to make customizations to the default Laravel installation, giving you an understanding of why these alterations are vital to the DDD and Laravel platform. Finally, you will cover the very powerful Eloquent ORM that comes stock with Laravel and understand how it can be utilized to represent entities, handle repositories, and support domain events. Although there is a basic coverage chapter and a setup tutorial for Laravel (along with a high level intro about the components used within it), Domain-Driven Laravel is best suited to readers who have been at least exposed to the framework and have had the opportunity to tinker around with it. What You'll Learn Utilize a blazing-fast rapid development pipeline built from DDD building blocks and facilitated with Laravel Implement value objects, repositories, entities, anti-corruption layers and others using Laravel as a web framework Apply enhanced techniques for quick prototyping of complex requirements and quality results using an iterative and focused approach Create a base framework (Laravel) that can serve as a template to start off any project Gain insight on which details are important to a project's

success and how to acquire the necessary knowledge Who This Book Is For Ideal for for frontend/backend web developers, devops engineers, Laravel framework lovers and PHP developers hoping to learn more about either Domain Driven Design or the possibilities with the Laravel framework. Those with a working knowledge of plain PHP can also gain value from reading this book. The "Writing Idiomatic Python" book is finally here! Chock full of code samples, you'll learn the "Pythonic" way to accomplish common tasks. Each idiom comes with a detailed description, example code showing the "wrong" way to do it, and code for the idiomatic, "Pythonic" alternative. \*This version of the book is for Python 3.3+. There is also a Python 2.7.3+ version available.\* "Writing Idiomatic Python" contains the most common and important Python idioms in a format that maximizes identification and understanding. Each idiom is presented as a recommendation to write some commonly used piece of code. It is followed by an explanation of why the idiom is important. It also contains two code samples: the "Harmful" way to write it and the "Idiomatic" way. \* The "Harmful" way helps you identify the idiom in your own code. \* The "Idiomatic" way shows you how to easily translate that code into idiomatic Python. This book is perfect for you: \* If you're coming to Python from another programming language \* If you're learning Python as a first programming language \* If you're looking to increase the readability, maintainability, and correctness of your Python code What is "Idiomatic" Python? Every programming language has its own idioms. Programming language idioms are nothing more than the generally accepted way of writing a certain piece of code. Consistently writing idiomatic code has a number of important benefits: \* Others can read and understand your code easily \* Others can maintain and enhance your code with minimal effort \* Your code will contain fewer bugs \* Your code will teach others to write correct code without any effort on your part PHP and MySQL Web Development, Fourth Edition The definitive guide to building database-drive Web applications with PHP and MySQL and MySQL are popular open-source technologies that are ideal for quickly developing database-driven Web applications. PHP is a powerful scripting language designed to enable developers to create highly featured Web applications quickly, and MySQL is a fast, reliable database that integrates well with PHP and is suited for dynamic Internet-based applications. PHP and MySQL Web Development shows how to use these tools together to produce effective, interactive Web applications. It clearly describes the basics of the PHP language, explains how to set up and work with a MySQL database, and then shows how to use PHP to interact with the database and the server. The fourth edition of PHP and MySQL Web Development has been thoroughly updated, revised, and expanded to cover developments in PHP 5 through version 5.3, such as namespaces and closures, as well as features introduced in MySQL 5.1. This is the eBook version of the title. To gain access to the contents on the CD bundled with the printed book,

please register your product at [informit.com/register](http://informit.com/register) Develop cutting-edge websites and applications using the new features of Laravel 5.8. This book starts with an introduction to Laravel and takes a glance at its newly introduced features. Moving on to setting up your development environment, you will learn how the composer works. In addition to this, you will be introduced to Valet, Homestead, Virtual Box, Vagrant, and Forge in Laravel. With this foundation, you will be ready to get started writing your first Laravel apps. To do so, you will learn to manage routes and controllers and how the Blade template works. Moving on to models, you will work with route model binding and get to know the relationship between models, databases, and Eloquent. Along the way you will define methods on your Eloquent model classes using different types of relationships. Shifting focus to handling user data, you will see how redirect methods work. You will also get to know the inner workings of requests and responses. Continuing the data theme, *Beginning Laravel* covers basic and grouped artisan commands and how to handle databases with Tinker. By being able to handle data effectively, your applications will come alive for your users, giving them the functionality they need. The last section of the book handles core concepts such as sending emails, alerting users via notifications, and implementing SOLID design principles. You will see how to decouple your application classes by using events and listeners. What You Will Learn Protect your app with authentication and authorization Build a complex relationship between entities using Eloquent models Take advantage of containers and facades Use the mail template Create and configure events Work with Laravel Passport Deploy API authentication Discover new Laravel 5.8 features such as dump server and email verification Who This Book Is For Those new to Laravel and PHP web development or those who have some background in PHP/Laravel who are new to Laravel's newest release. Get a practical introduction to React Native, the JavaScript framework for writing and deploying fully featured mobile apps that render natively. The second edition of this hands-on guide shows you how to build applications that target iOS, Android, and other mobile platforms instead of browsers—apps that can access platform features such as the camera, user location, and local storage. Through code examples and step-by-step instructions, web developers and frontend engineers familiar with React will learn how to build and style interfaces, use mobile components, and debug and deploy apps. You'll learn how to extend React Native using third-party libraries or your own Java and Objective-C libraries. Understand how React Native works under the hood with native UI components Examine how React Native's mobile-based components compare to basic HTML elements Create and style your own React Native components and applications Take advantage of platform-specific APIs, as well as modules from the framework's community Incorporate platform-specific components into cross-platform apps Learn common pitfalls of React Native development, and tools for dealing with them Combine a large application's many

screens into a cohesive UX Handle state management in a large app with the Redux library Essential Skills--Made Easy! Learn how to build dynamic, data-driven Web applications using PHP. Covering the latest release of this cross-platform, open-source scripting language, PHP: A Beginner's Guide teaches you how to write basic PHP programs and enhance them with more advanced features such as MySQL and SQLite database integration, XML input, and third-party extensions. This fast-paced tutorial provides one-stop coverage of software installation, language syntax and data structures, flow control routines, built-in functions, and best practices. Designed for Easy Learning: Key Skills & Concepts--Lists of specific skills covered in the chapter Ask the Expert--Q&A sections filled with bonus information and helpful tips Try This--Hands-on exercises that show how to apply your skills Notes--Extra information related to the topic being covered Tips--Helpful reminders or alternate ways of doing things Cautions--Errors and pitfalls to avoid Self-Tests--Chapter-ending quizzes to test your knowledge Annotated Syntax--Example code with commentary that describes the programming techniques being illustrated Blockchain technology is defined as a decentralized system of distributed registers that are used to record data transactions on multiple computers. The reason this technology has gained popularity is that you can put any digital asset or transaction in the blocking chain, the industry does not matter. Blockchain technology has infiltrated all areas of our lives, from manufacturing to healthcare and beyond. Cybersecurity is an industry that has been significantly affected by this technology and may be more so in the future. Blockchain for Cybersecurity and Privacy: Architectures, Challenges, and Applications is an invaluable resource to discover the blockchain applications for cybersecurity and privacy. The purpose of this book is to improve the awareness of readers about blockchain technology applications for cybersecurity and privacy. This book focuses on the fundamentals, architectures, and challenges of adopting blockchain for cybersecurity. Readers will discover different applications of blockchain for cybersecurity in IoT and healthcare. The book also includes some case studies of the blockchain for e-commerce online payment, retention payment system, and digital forensics. The book offers comprehensive coverage of the most essential topics, including: Blockchain architectures and challenges Blockchain threats and vulnerabilities Blockchain security and potential future use cases Blockchain for securing Internet of Things Blockchain for cybersecurity in healthcare Blockchain in facilitating payment system security and privacy This book comprises a number of state-of-the-art contributions from both scientists and practitioners working in the fields of blockchain technology and cybersecurity. It aspires to provide a relevant reference for students, researchers, engineers, and professionals working in this particular area or those interested in grasping its diverse facets and exploring the latest advances on the blockchain for cybersecurity and privacy. Provides information and examples on writing JavaScript code,



covering such topics as syntax, control, data, regular expressions, and scripting. Designing distributed computing systems is a complex process requiring a solid understanding of the design problems and the theoretical and practical aspects of their solutions. This comprehensive textbook covers the fundamental principles and models underlying the theory, algorithms and systems aspects of distributed computing. Broad and detailed coverage of the theory is balanced with practical systems-related issues such as mutual exclusion, deadlock detection, authentication, and failure recovery. Algorithms are carefully selected, lucidly presented, and described without complex proofs. Simple explanations and illustrations are used to elucidate the algorithms. Important emerging topics such as peer-to-peer networks and network security are also considered. With vital algorithms, numerous illustrations, examples and homework problems, this textbook is suitable for advanced undergraduate and graduate students of electrical and computer engineering and computer science. Practitioners in data networking and sensor networks will also find this a valuable resource. Additional resources are available online at [www.cambridge.org/9780521876346](http://www.cambridge.org/9780521876346).

**PHP & MySQL: Novice to Ninja, 6th Edition** is a hands-on guide to learning all the tools, principles, and techniques needed to build a fully functional application using PHP & MySQL. Comprehensively updated to cover PHP 7 and modern best practice, this practical and fun book covers everything from installing PHP and MySQL through to creating a complete online content management system. You'll learn how to: Install PHP & MySQL on Windows, Mac OS X, or Linux Gain a thorough understanding of PHP syntax Use object oriented programming techniques Master database design principles and SQL Develop robust websites that can handle high levels of traffic Build a working content management system (CMS) And much more! This book presents the papers included in the proceedings of the 5th International Conference of Reliable Information and Communication Technology 2020 (IRICT 2020) that was held virtually on December 21–22, 2020. The main theme of the book is “Innovative Systems for Intelligent Health Informatics”. A total of 140 papers were submitted to the conference, but only 111 papers were published in this book. The book presents several hot research topics which include health informatics, bioinformatics, information retrieval, artificial intelligence, soft computing, data science, big data analytics, Internet of things (IoT), intelligent communication systems, information security, information systems, and software engineering. API development is becoming increasingly common for server-side developers thanks to the rise of front-end JavaScript frameworks, iPhone applications, and API-centric architectures. It might seem like grabbing stuff from a data source and shoving it out as JSON would be easy, but surviving changes in business logic, database schema updates, new features, or deprecated endpoints can be a nightmare. After finding many of the existing resources for API development to be lacking, Phil learned a lot of things the hard way through years of trial and

error. This book aims to condense that experience, taking examples and explanations further than the trivial apples and pears nonsense tutorials often provide. By passing on some best practices and general good advice you can hit the ground running with API development, combined with some horror stories and how they were overcome/avoided/averted. This book will discuss the theory of designing and building APIs in any language or framework, with this theory applied in PHP-based examples. Orchestrate the designing, development, testing, and deployment of web applications with Symfony About This Book Create a robust and reliable Symfony development pipeline using Amazon's cloud platform Cut development and maintenance costs by defining crystal clear features and possible scenarios for each feature before implementation Follow detailed examples provided in each chapter to create a task management application Who This Book Is For If you are a PHP developer with some experience in Symfony and are looking to master the framework and use it to its full potential, then this book is for you. Though experience with PHP, object-oriented techniques, and Symfony basics is assumed, this book will give you a crash course on the basics and then proceed to more advanced topics. What You Will Learn Install and configure Symfony and required third-party bundles to develop a task management application Set up a continuous integration server to orchestrate automatic builds every time you add a new feature to your project Reduce maintenance costs dramatically using Behaviour Driven Development (BDD) Create a slick user interface using the Bootstrap framework Design robust business logic using Doctrine Build a comprehensive dashboard and secure your project using the Sonata project Improve performance using Redis, Memcache, and Varnish Create customized Symfony commands and add them to your console In Detail In this book, you will learn some lesser known aspects of development with Symfony, and you will see how to use Symfony as a framework to create reliable and effective applications. You might have developed some impressive PHP libraries in other projects, but what is the point when your library is tied to one particular project? With Symfony, you can turn your code into a service and reuse it in other projects. This book starts with Symfony concepts such as bundles, routing, twig, doctrine, and more, taking you through the request/response life cycle. You will then proceed to set up development, test, and deployment environments in AWS. Then you will create reliable projects using Behat and Mink, and design business logic, cover authentication, and authorization steps in a security checking process. You will be walked through concepts such as DependencyInjection, service containers, and services, and go through steps to create customized commands for Symfony's console. Finally, the book covers performance optimization and the use of Varnish and Memcached in our project, and you are treated with the creation of database agnostic bundles and best practices. Style and approach A step-by-step guide to mastering Symfony while developing a task management application. Each chapter

comes with detailed examples. WordPress is much more than a blogging platform. As this practical guide clearly demonstrates, you can use WordPress to build web apps of any type—not mere content sites, but full-blown apps for specific tasks. If you have PHP experience with a smattering of HTML, CSS, and JavaScript, you'll learn how to use WordPress plugins and themes to develop fast, scalable, and secure web apps, native mobile apps, web services, and even a network of multiple WordPress sites. The authors use examples from their recently released SchoolPress app to explain concepts and techniques throughout the book. All code examples are available on GitHub. Compare WordPress with traditional app development frameworks Use themes for views, and plugins for backend functionality Get suggestions for choosing WordPress plugins—or build your own Manage user accounts and roles, and access user data Build asynchronous behaviors in your app with jQuery Develop native apps for iOS and Android, using wrappers Incorporate PHP libraries, external APIs, and web service plugins Collect payments through ecommerce and membership plugins Use techniques to speed up and scale your WordPress app A complete guide and reference to five major Linux distributions Linux continues to grow in popularity worldwide as a low-cost, reliable operating system for enterprise use. Nine minibooks in this guide cover everything administrators need to know about the five leading versions: Ubuntu, Fedora Core, OpenSUSE, Mint, and Mandriva. The companion DVD includes full Ubuntu installations and ISO images for the other four, saving hours of downloading time. The open source Linux operating system is gaining market share around the world for both desktop and server use; this soup-to-nuts guide covers installation and everything else administrators need to know about Ubuntu, Fedora Core, OpenSUSE, Mint, and Mandriva Nine self-contained minibooks cover Linux basics, desktops, networking, Internet, administration, security, Linux servers, programming, and scripting Updated to cover the newest versions of the five top distributions, with complete installation instructions and a DVD including the full Ubuntu installations and ISO images for the others Linux users and administrators will be able to install and sample five popular Linux flavors with the information in Linux All-in-One For Dummies. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file. This book gathers the proceedings of the 7th International Conference, with the theme “Culture and Tourism in a Smart, Globalized and Sustainable World,” held on Hydra Island, Greece, on June 17–19, 2020, published with the support of the International Association of Cultural and Digital Tourism. Highlighting the contributions made by numerous writers to the advancement of tourism research, this book presents a critical academic discourse on sustainable practices in the smart tourism context, improving readers' understanding of, and stimulating future debates in, this critical area. In addition to the knowledge economy and the concept of smart destinations, the book addresses new modes of tourism management and development, as well

as emerging technologies, including location-based services, the Internet of things, smart cities, mobile services, gamification, digital collections and the virtual visitor, social media, social networking, and augmented reality. Practical Software Architecture Solutions from the Legendary Robert C. Martin (“Uncle Bob”) By applying universal rules of software architecture, you can dramatically improve developer productivity throughout the life of any software system. Now, building upon the success of his best-selling books Clean Code and The Clean Coder, legendary software craftsman Robert C. Martin (“Uncle Bob”) reveals those rules and helps you apply them. Martin’s Clean Architecture doesn’t merely present options. Drawing on over a half-century of experience in software environments of every imaginable type, Martin tells you what choices to make and why they are critical to your success. As you’ve come to expect from Uncle Bob, this book is packed with direct, no-nonsense solutions for the real challenges you’ll face—the ones that will make or break your projects. Learn what software architects need to achieve—and core disciplines and practices for achieving it Master essential software design principles for addressing function, component separation, and data management See how programming paradigms impose discipline by restricting what developers can do Understand what’s critically important and what’s merely a “detail” Implement optimal, high-level structures for web, database, thick-client, console, and embedded applications Define appropriate boundaries and layers, and organize components and services See why designs and architectures go wrong, and how to prevent (or fix) these failures Clean Architecture is essential reading for every current or aspiring software architect, systems analyst, system designer, and software manager—and for every programmer who must execute someone else’s designs. Register your product for convenient access to downloads, updates, and/or corrections as they become available. Implement real-world decentralized applications using Python, Vyper, Populus, and Ethereum Key Features Stay up-to-date with everything you need to know about the blockchain ecosystem Implement smart contracts, wallets, and decentralized applications (DApps) using Python libraries Get deeper insights into storing content in a distributed storage platform Book Description Blockchain is seen as the main technological solution that works as a public ledger for all cryptocurrency transactions. This book serves as a practical guide to developing a full-fledged decentralized application with Python to interact with the various building blocks of blockchain applications. Hands-On Blockchain for Python Developers starts by demonstrating how blockchain technology and cryptocurrency hashing works. You will understand the fundamentals and benefits of smart contracts such as censorship resistance and transaction accuracy. As you steadily progress, you’ll go on to build smart contracts using Vyper, which has a similar syntax to Python. This experience will further help you unravel the other benefits of smart contracts, including reliable storage and backup, and efficiency. You’ll also use web3.py to interact with smart

contracts and leverage the power of both the web3.py and Populus framework to build decentralized applications that offer security and seamless integration with cryptocurrencies. As you explore later chapters, you'll learn how to create your own token on top of Ethereum and build a cryptocurrency wallet graphical user interface (GUI) that can handle Ethereum and Ethereum Request for Comments (ERC-20) tokens using the PySide2 library. This will enable users to seamlessly store, send, and receive digital money. Toward the end, you'll implement InterPlanetary File System (IPFS) technology in your decentralized application to provide a peer-to-peer filesystem that can store and expose media. By the end of this book, you'll be well-versed in blockchain programming and be able to build end-to-end decentralized applications on a range of domains using Python. What you will learn

Understand blockchain technology and what makes it an immutable database  
Use the features of web3.py API to interact with the smart contract  
Create your own cryptocurrency and token in Ethereum using Vyper  
Use IPFS features to store content on the decentralized storage platform  
Implement a Twitter-like decentralized application with a desktop frontend  
Build decentralized applications in the shape of console, web, and desktop applications

Who this book is for  
If you are a Python developer who wants to enter the world of blockchain, Hands-On Blockchain for Python Developers is for you. The book will be your go-to guide to becoming well-versed with the blockchain ecosystem and building your own decentralized applications using Python and library support.

You Will Learn  
Python 3! Zed Shaw has perfected the world's best system for learning Python 3. Follow it and you will succeed—just like the millions of beginners Zed has taught to date! You bring the discipline, commitment, and persistence; the author supplies everything else. In Learn Python 3 the Hard Way, you'll learn Python by working through 52 brilliantly crafted exercises. Read them. Type their code precisely. (No copying and pasting!) Fix your mistakes. Watch the programs run. As you do, you'll learn how a computer works; what good programs look like; and how to read, write, and think about code. Zed then teaches you even more in 5+ hours of video where he shows you how to break, fix, and debug your code—live, as he's doing the exercises. Install a complete Python environment

Organize and write code  
Fix and break code  
Basic mathematics  
Variables  
Strings and text  
Interact with users  
Work with files  
Looping and logic  
Data structures using lists and dictionaries  
Program design  
Object-oriented programming  
Inheritance and composition  
Modules, classes, and objects  
Python packaging  
Automated testing  
Basic game development  
Basic web development

It'll be hard at first. But soon, you'll just get it—and that will feel great! This course will reward you for every minute you put into it. Soon, you'll know one of the world's most powerful, popular programming languages. You'll be a Python programmer. This Book Is Perfect For

Total beginners with zero programming experience  
Junior developers who know one or two languages  
Returning professionals who haven't written code

in years Seasoned professionals looking for a fast, simple, crash course in Python 3  
The soup-to-nuts guide on all things SQL! SQL, or structured query language, is the international standard language for creating and maintaining relational databases. It is the basis of all major databases in use today and is essential for the storage and retrieval of database information. This fun and friendly guide takes SQL and all its related topics and breaks it down into easily digestible pieces for you to understand. You'll get the goods on relational database design, development, and maintenance, enabling you to start working with SQL right away! Provides an overview of the SQL language and examines how it is integral for the storage and retrieval of database information Includes updates to SQL standards as well as any new features Explores SQL concepts, relational database development, SQL queries, data security, database tuning, and more Addresses the relationship between SQL and programming as well as SQL and XML If you're looking for an up-to-date sequel to the bestselling first edition of SQL All-in-One For Dummies, then this is the book for you! This is a comprehensive guide to PHP, a simple yet powerful language for creating dynamic web content. It is a detailed reference to the language and its applications, including such topics as form processing, sessions, databases, XML, and graphics and Covers PHP 4, the latest version. Programming with C++20 teaches programmers with C++ experience the new features of C++20 and how to apply them. It does so by assuming C++11 knowledge. Elements of the standards between C++11 and C++20 will be briefly introduced, if necessary. However, the focus is on teaching the features of C++20. You will start with learning about the so-called big four Concepts, Coroutines, std::ranges, and modules. The big four a followed by smaller yet not less important features. You will learn about std::format, the new way to format a string in C++. In chapter 6, you will learn about a new operator, the so-called spaceship operator, which makes you write less code. You then will look at various improvements of the language, ensuring more consistency and reducing surprises. You will learn how lambdas improved in C++20 and what new elements you can now pass as non-type template parameters. Your next stop is the improvements to the STL. Of course, you will not end this book without learning about what happened in the constexpr-world. With this book, Web designers who usually turn out static Websites with HTML and CSS can make the leap to the next level of Web development--full-fledged, dynamic, database-driven Websites using PHP and SQL. This book gathers a selection of peer-reviewed papers presented at the second Big Data Analytics for Cyber-Physical System in Smart City (BDCPS 2020) conference, held in Shanghai, China, on 28–29 December 2020. The contributions, prepared by an international team of scientists and engineers, cover the latest advances made in the field of machine learning, and big data analytics methods and approaches for the data-driven co-design of communication, computing, and control for smart cities. Given its scope, it offers a valuable

resource for all researchers and professionals interested in big data, smart cities, and cyber-physical systems. Smart web developers will tell you that the sooner you detect your code mistakes, the quicker you can fix them, and the less the project will cost in the long run. Well, the most efficient way to detect your mistakes in PHP is with PHPUnit, an open source framework that automates unit testing by running a battery of tests as you go. The benefits of PHPUnit are significant: a reduction in the effort required to frequently test code fewer overall defects added confidence in your code improved relations with your open source teammates The only problem with this popular testing tool was its lack of documentation-until now, that is. For this, O'Reilly went right to the source, as Sebastian Bergmann, the author of PHPUnit Pocket Guide, also happens to be PHPUnit's creator. This little book brings together hard-to-remember information, syntax, and rules for working with PHPUnit. It also delivers the insight and sage advice that can only come from the technology's creator. Coverage of testing under agile methodologies and Extreme Programming (XP) is also included. The latest in O'Reilly's series of handy Pocket Guides, this quick-reference book puts all the answers are right at your fingertips. It's an invaluable companion for anyone interested in testing the PHP code they write for web applications. What sets Laravel apart from other PHP web frameworks? Speed and simplicity, for starters. This rapid application development framework and its ecosystem of tools let you quickly build new sites and applications with clean, readable code. Fully updated to cover Laravel 5.8, the second edition of this practical guide provides the definitive introduction to one of today's mostpopular web frameworks. Matt Stauffer, a leading teacher and developer in the Laravel community, delivers a high-level overview and concrete examples to help experienced PHP web developers get started with this framework right away. This updated edition also covers Laravel Dusk and Horizon and provides information about community resources and other noncore Laravel packages. Dive into features, including: Blade, Laravel's powerful custom templating tool Tools for gathering, validating, normalizing, and filtering user-provideddata The Eloquent ORM for working with application databases The role of the Illuminate request object in the application lifecycle PHPUnit, Mockery, and Dusk for testing your PHP code Tools for writing JSON and RESTful APIs Interfaces for filesystem access, sessions, cookies, caches, and search Tools for implementing queues, jobs, events, and WebSocket event publishing A book for intermediate to advanced Scala developers. Aimed at those who understand functional effects, referential transparency and the benefits of functional programming to some extent but who are missing some pieces to put all these concepts together to build a large application in a time-constrained manner. Throughout the chapters we will design, architect and develop a complete stateful application serving an API via HTTP, accessing a database and dealing with cached data, using the best practices and best functional libraries available in

the Cats ecosystem such as Cats Effect, Fs2, Http4s, Skunk, Refined and others. You will also learn about common design patterns such as managing state, error handling and anti-patterns, all accompanied by clear examples. Furthermore, in the Bonus Chapter, we will dive into some advanced concepts such as MTL and Optics, and will explore Fs2 streams with a few interesting examples. A digital version is also available on LeanPub.

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